



Conor's Clan Official Dodgeball Rules

Teams: each team will roster 8 players. Six players participate in the game while two retrieve dodgeballs. Substitutions happen at the end of each 8 minute match. Players **MUST** wear same color t-shirts (be creative).

Game Rules: Eliminate opposing players with a **LIVE** ball striking them below the shoulders or catching a **LIVE** ball. A **LIVE** ball is one that has been thrown and has **NOT** touched the playing surface. Players must remain in bounds at all times during the game. If a player steps out or loses balances and falls out, the player shall be ruled out and must leave the game.

Teams may not hold more than three balls at any time. Six balls will be in play.

A ball that is deflected off a player and caught by a teammate, shall result in the struck player being ruled safe. The opposing thrower is **NOT** out. Likewise, balls that are deflected with another ball may be caught, but will not result in the thrower being called out. Only striking an opponent below the shoulders or catching a **LIVE** ball (without deflection) will result in an out.

The **HONOR SYSTEM** is in effect at all times. Court monitors will be watching and available to settle all disputes. The decision of the court monitor is final.

CODE OF CONDUCT

Appreciate the game
Display respect and integrity at all times
Be responsible and use self-control
No taunting or foul language

Teams/Players may be disqualified for any infraction of the above code. Remember why we are here. This is a charity fundraiser event.